### WILLIAM LOWELL PUTNAM MATHEMATICAL COMPETITION

**Problem A1.** Find the integer values of x for which the following function takes integer values:

$$f(x) = \frac{x^2}{x+3}.$$

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**Problem A2.** On a table there are 100 tokens. Taking turns two players remove 5, 6, 7, 8, 9 or 10 tokens, at their choice. The player that removes the last token wins. Find a winning strategy and determine which player will be the winner.

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**Problem A3.** In a group of n people  $(n \ge 2)$  each person picks another person at random and, at the sound of "now!", throws a pie to him/her. Assume that all pies have the same probability p of hitting their target, and if the pie misses its intended target it does not hit anybody else. What is the expected number of people not hit by a pie?

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**Problem A4.** If  $x \neq 0$  prove that

$$\frac{\sin x}{x} = \prod_{n=1}^{\infty} \cos\left(\frac{x}{2^n}\right).$$

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**Problem A5.** In the figure OP is the bisector of angle ROS. Prove than 1/|OR|+1/|OS| = 1/|OR'| + 1/|OS'|.

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**Problem A6.** We have a calculator with two registers  $R_1$  and  $R_2$ , and four operations:

- (1)  $R_1 + R_2 \rightarrow R_2$  (add the content of register  $R_1$  to register  $R_2$ .)
- (2)  $-R_1 + R_2 \rightarrow R_2$  (subtract the content of register  $R_1$  from register  $R_2$ .)
- (3)  $R_1 + R_2 \rightarrow R_1$  (add the content of register  $R_2$  to register  $R_1$ .)
- (4)  $R_1 R_2 \rightarrow R_1$  (subtract the content of register  $R_2$  from register  $R_1$ .)

For instance, if  $R_1 = x$  (register  $R_1$  contains the number x) and  $R_2 = y$  ( $R_2$  contains y), after applying the operation  $R_1 + R_2 \rightarrow R_2$  we end up with  $R_1 = x$  and  $R_2 = x + y$ . Assume that initially we have  $R_1 = x$  and  $R_2 = y$ , where x and y are arbitrary numbers. For each of the following tasks describe a sequence of operations that would allow us to perform the task, or prove that it is impossible:

- (1) Swap the contents of registers  $R_1$  and  $R_2$  changing the sign of y in the process, so we would end up with  $R_1 = -y$ ,  $R_2 = x$ .
- (2) Swap the contents of registers  $R_1$  and  $R_2$ , so that we would end up with  $R_1 = y$ ,  $R_2 = x$ .